

## Chronomancer

You have studied magic involving the manipulation of time.

**Benefit:** When taking this feat, you automatically gain one point of paradoxical residual energy (PRE). You may never have less than this minimum, and all time-sensitive creatures will be able to identify this “presence” of temporal energy infused within you. When selecting this feat, you also select one Chronomancy from the following list.

## Time Sensitive

Your prescient abilities have presented you with an acute sense of the passage of time.

**Benefit:** You may use the Time Sense ability even if you do not have levels in the Chronomancer class, and additionally, this feat gives you a +4 competence bonus to Time Sense checks.

**Normal:** Only a character with Chronomancer levels may use the Time Sense ability.

## Prescient Sight

You may stretch your senses into the immediate future. To others, it seems as if you know of events slightly before they occur.

**Benefit:** You may invoke this feat at any time. When doing so, you gain a +2 prescient bonus to any saving throw, or a +1 prescient bonus to your base armor class, but each time you use it you gain one point of paradoxical residual energy (PRE). This is a supernatural ability.

## Oracle

You have the ability to stretch your consciousness into the veils of time and space, in order to direct your actions.

**Prerequisite:** You must be able to cast 2<sup>nd</sup> Circle arcane spells.

**Benefit:** As a standard action, you may use the spells *augury* and *divination* as if you were a priest of half your character level. Each time you use *augury* you gain 1 point of paradoxical residual energy (PRE), and each time you use *divination* you gain 3 points of PRE. Treat these spells as supernatural abilities. Thus, anti-magic fields do not interfere with them, but rather only powers or abilities that inhibit **supernatural** powers.